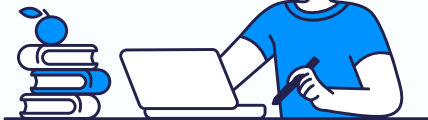


Quick Start Guide



Remember:
Help is always available.

**1**

Creating your myBlueprint account:

1. Visit your district landing page:
 - a. www.myBlueprint.ca/anglophonesouth
 - b. www.myBlueprint.ca/anglophenenorth
 - c. www.myBlueprint.ca/anglophoneeast
 - d. www.myBlueprint.ca/anglophonewest
2. Click **School Account Login** and sign in with your school credentials
3. If you're creating an account for the first time:
 - a. Select **your role** and the **grades** you require access to
 - b. Select **your school** from the drop-down list and click **Create Account**

2

Start your learning by checking out the following resources:

1. Complete the [Career Connected Learning Online Modules](#)
2. Sign up for a free [myBlueprint Drop-in Webinar](#)
3. Check out myBlueprint's [videos](#) and [educator resources](#)
4. Start with the myBlueprint [Getting Started Guides](#)

3

Leverage your school community for support

myBlueprint is a cross-curricular program. This means other teachers and counsellors at your school are using myBlueprint. **Reach out to other educators directly or start a myBlueprint discussion at your next staff meeting.**

If you need further support, reach out to your district's myBlueprint lead:

Anglophone North:



Jennifer McFarlane



Jennifer.Mcfarlane@nbed.nb.ca

Anglophone East:



Krista Royama



Krista.Royama@nbed.nb.ca



Leslie Bransfield



Leslie.Bransfield@nbed.nb.ca

Anglophone South:



Robert Mather



Robert.Mather@nbed.nb.ca

Anglophone West:



Kelly Pryor



Kelly.Pryor@nbed.nb.ca

Department of Education and Early Childhood Development:



Tricia Berry



Tricia.Berry@gnb.ca

Tricia Berry also holds [Monday myBlueprint Office Hours](#) - drop in when needed!

4

Additional Support:

The myBlueprint Support Team is very responsive and can help you with all technical issues.



myBlueprint Support Team



support@myBlueprint.ca



1-888-901-5505

Pro Tip: myBlueprint support is available through the **Help** button in your staff account

 Help